

Setting up the Quick Cam

Setting up the Quickcam and using the features on the Quickcam are the first steps before you can select and calibrate your avatar or make him move.



The Quickcam is a lightweight device and it should be handled with care.



The Quickcam lens has a plastic covering that should be over the lens when the camera is not being used.



Just raise the covering over the top of the Quickcam when you want to use the Quickcam.

Setting up the Quick Cam



The Quickcam base has a curved triangle shape.

The front of the base has a tab like flap.



The front tab rests on top of the laptop and the base leans against the back.



Once set correctly your Quickcam should set directly on the edge of the laptop screen and not wiggle or shift at all.

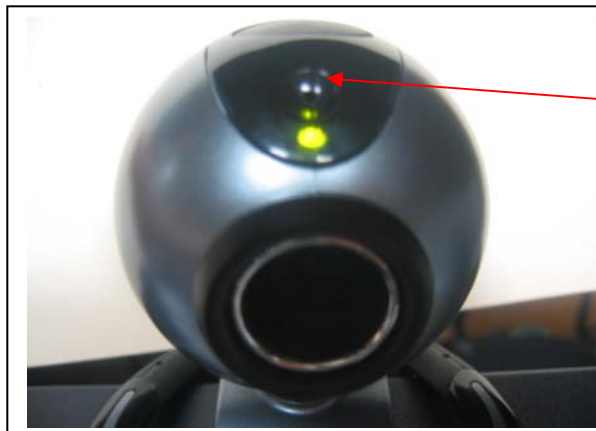
Setting up the Quick Cam



The button at the top of the Quickcam is used to take photographs with the camera.



Once you attach the Quickcam to the network port the camera is turned on. A green light on the front of the camera will indicate the camera is turned on.



The microphone is just behind the green light. You can use a headset if you wish but the Quickcam picks up a lot of sound so speak clearly with a slight raised voice and it will record nicely.

Once you have successfully setup your Quickcam you are ready to learn about the tool bar, choose an avatar, and begin recording your video story.

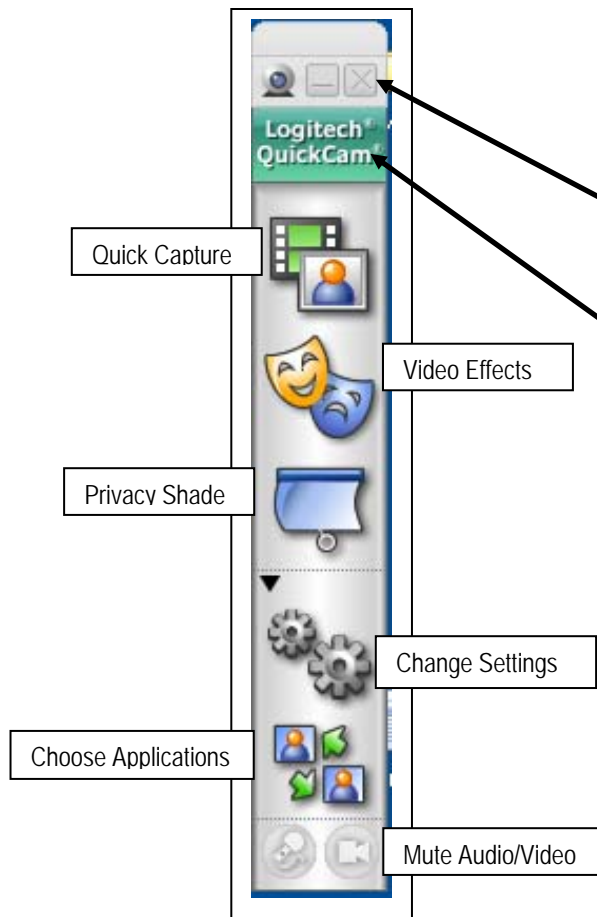
[Click here for a tutorial about the tool bar.](#)

[Click here for a tutorial about choosing an avatar.](#)

[Click here for a tutorial about recording your video story.](#)

Understanding the Toolbar

Once you are comfortable using the tool bar you can choose and calibrate your avatar and record your video story.



The tabs on the Quickcam are hold many useful features.

To minimize or close the Quickcam click these buttons.

To connect to Logitech's website click the here.

Quick Capture allows you to use the still shot and video features.

Video Effects allows you to choose and calibrate an avatar.

Privacy Shade allows you to put up a still shot to view through the lens when the camera is not being used.

Change settings allows you to adjust the volume of the microphone.

Choose Applications allows you to use the video calling feature.

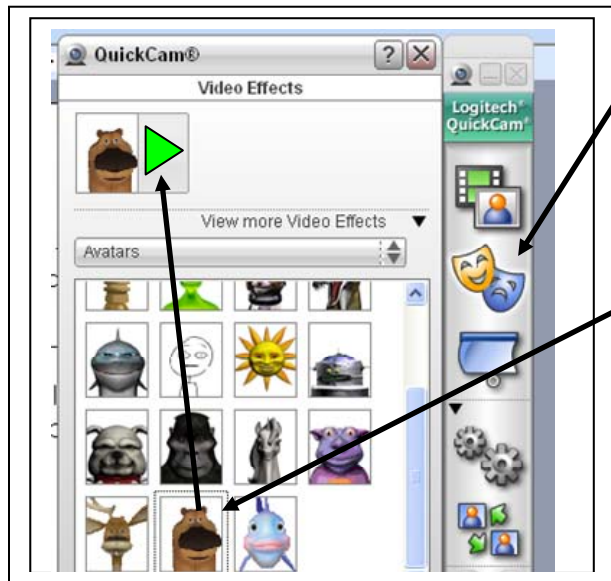
Mute Audio/Video allows you to stop one feature without stopping the other.

[Click here for a tutorial on Choosing & Calibrating an Avatar.](#)

[Click here for a tutorial on Recording a Video Story.](#)

Choosing & Calibrating an Avatar

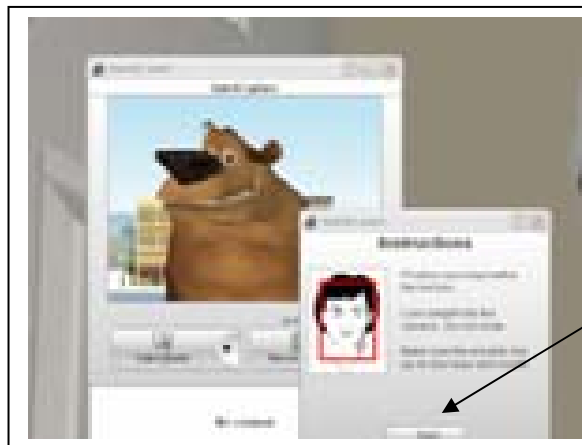
After you have setup the Quickcam and launched the application you need to choose your avatar and have it work for you. One of the first steps to making the avatar work is to calibrate it to your face. Once this happens you will be able to have the avatar follow your movements and expressions. Then you are ready to record the video.



The first step is to select an avatar from the "Select Video Effects" tab.

Click on the avatar of your choice and it will appear in the Video Effects box at the top.

The green arrow light next to your avatar choice will turn on. Press it once to begin the calibration process.



A new dialog box will appear that shows a face in a red box with dots. This is the calibration screen.

Click start and adjust yourself so that the video lens can pick up your face inside the box.

Once you have successfully lined up your face you will be prompted with a request to accept the settings. Click Yes if you are satisfied or no to start calibrating again. You are now ready to begin recording your video story.



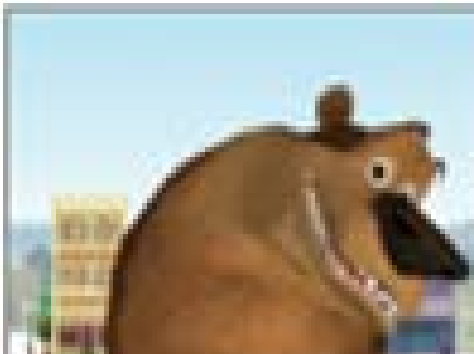
[Click here for a tutorial on setting up the Quickcam.](#)

[Click here for a tutorial on understanding the tool bar.](#)

[Click here for a tutorial on recording the video.](#)

Tutorial – Understanding How the Avatars Move

Once you have setup the QuickCam and have selected your avatar you need to practice making your avatar move before you can record your video story.

 A screenshot of the avatar Boog from the movie 'The Jungle Book' standing straight and facing forward. He is a large brown bear with a black nose and a small black mouth. The background shows a blurred cityscape.	<p>When the avatar first appears on the screen after it has been calibrated, it is waiting for you to move..</p> <p>You will need to practice moving in front of the Quickcam to see the avatar move. The avatar Boog will demonstrate some basic movements.</p>
 A screenshot of the avatar Boog leaning his body to the left. His head is turned slightly towards the left, and his mouth is open in a smile, showing his teeth.	<p>To make Boog move to the left, you need to lean to the right. The more you lean the farther Boog leans.</p>
 A screenshot of the avatar Boog leaning his body to the right. His head is turned slightly towards the right, and his mouth is open in a smile, showing his teeth.	<p>To make Boog move to the right you need to lean to the left. The more you lean the farther Boog leans.</p>

Tutorial – Understanding How the Avatars Move



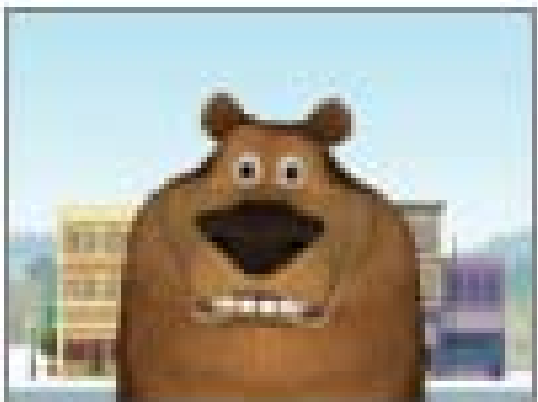
To make Boog tilt his head up lean back slowly, his eyes will disappear and his nose will look big.



Boog can make different smiles and these take a little practice. For a small smile with no teeth press your lips together and curve the edge of your mouth slightly. Do this action very slowly until Boog smiles the way you want.



If you want Boog to show a little teeth then using the pose above open your mouth just a bit more. Now he will show just a bit more teeth.



To get a more toothy look to Boog pull the corners of you mouth back just a bit more while opening you mouth just slightly.

Tutorial – Understanding How the Avatars Move



Boog has a great smile. To get him to smile, smile big and open your mouth as if you are starting to yawn.



Once you have figured out the best way to make Boog move you can combine actions to animate him. Here is a lean with a slight smile.



Here Boog is leaning back and smiling with his mouth closed.

Keep practicing with your avatar – to see the many wonderful expressions it can make.

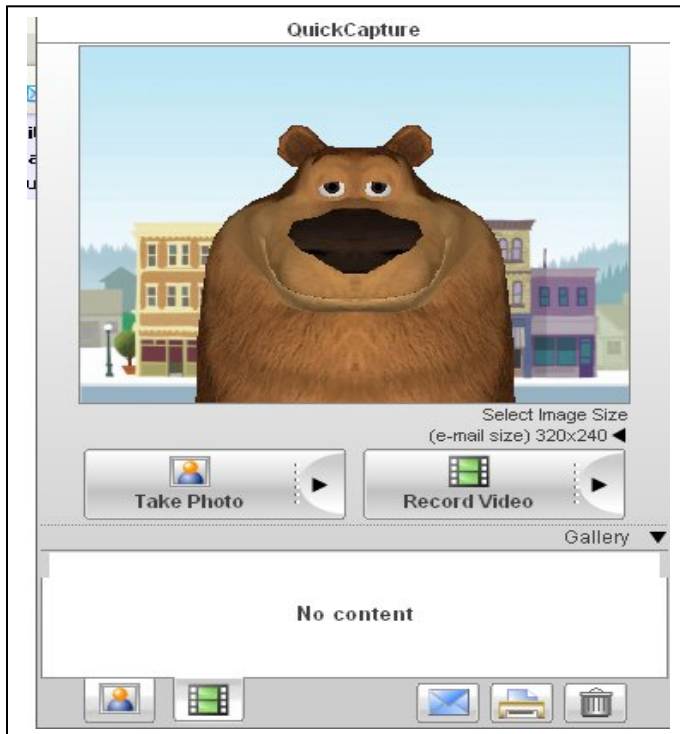
[Click here to see the tutorial on Setting up the Quickcam.](#)

[Click here to see the tutorial on Calibrating the Avatar.](#)

[Click here to see the tutorial on Recording the Video.](#)

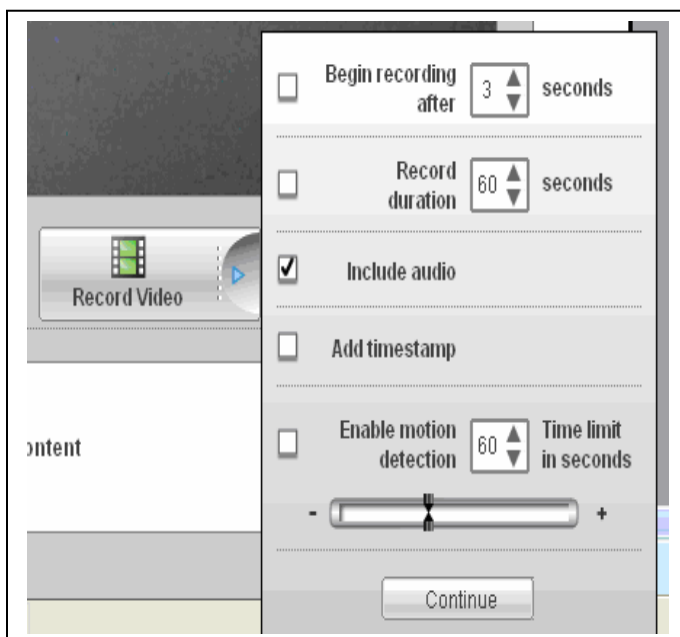
Recording the Video

The camera is setup, the toolbar has been navigated successfully, the avatar is chosen and calibrated, you've figured out how to move your avatar, and now you are ready to record your video story. It is very easy and you have complete control over what to keep and what to delete.



When you are ready to record your video story you can click on the Record Video.

If you want you can adjust some settings before your record. If you press on the black button on the Record Video button it will pull up a video record settings menu.



These features are available when you click on the blue arrow located on the Record Video button.

If you want to change any of the settings when you are done click Continue.

Recording the Video



Once you are finished recording your video story, click on Stop Recording button. This will place your video story in the content area below enabling you to save it.

If you don't like it you can drag it to the trash can.

You can also email to a friend.

The video is saved as a .wmv file in the My Video/Quickcam folder on the C drive. You can go in and rename it and move it using Windows Explorer.

[Click here for a tutorial on setting up the Quickcam.](#)

[Click here for a tutorial on understanding the toolbar.](#)

[Click here for a tutorial on choosing and calibrating an avatar.](#)

[Click here for a tutorial on making the avatar move.](#)